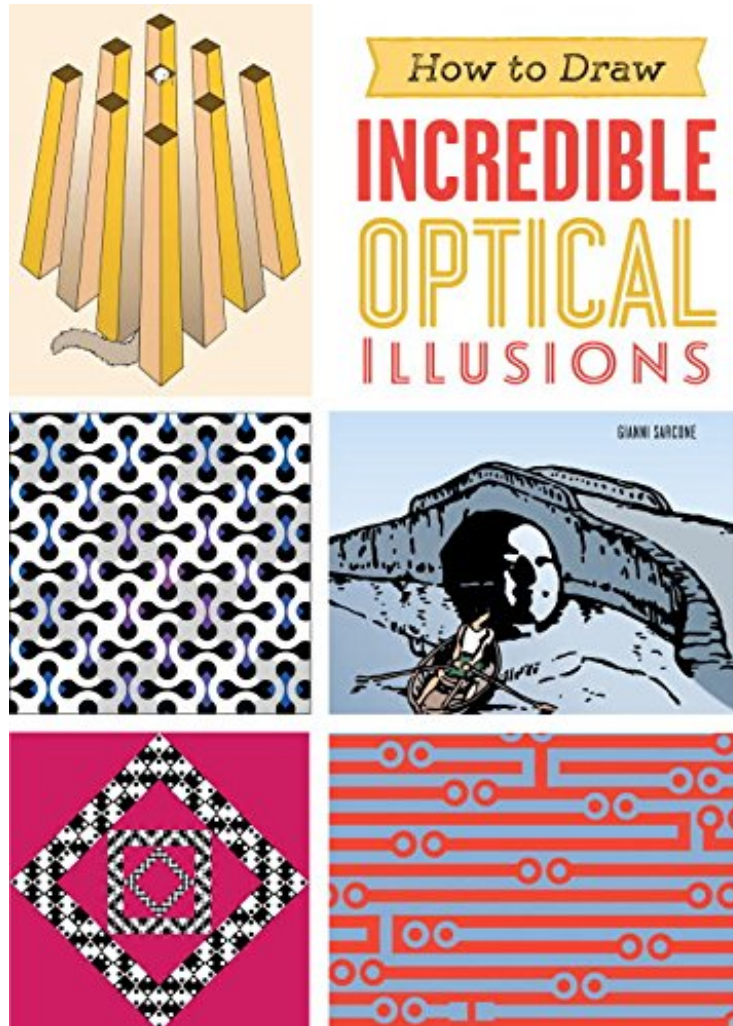


(Free read ebook) How to Draw Incredible Optical Illusions

How to Draw Incredible Optical Illusions

Gianni Sarcone

*audiobook / *ebooks / Download PDF / ePub / DOC*



DOWNLOAD



READ ONLINE

#937207 in Books 2015-09-01 2015-09-01Original language:EnglishPDF # 1 11.02 x .54 x 8.06l, 1.15 #File Name: 1623540607136 pages | File size: 78.Mb

Gianni Sarcone : How to Draw Incredible Optical Illusions before purchasing it in order to gage whether or not it would be worth my time, and all praised How to Draw Incredible Optical Illusions:

0 of 1 people found the following review helpful. It isn't much about drawing.By SamsonThis book isn't much about drawing. It was more about how optical illusions work. It was disappointing.

Gianni Sarcone offers an approachable how-to for graphic designers, teachers, and artists who want to explore illusions that are distorted in size or create the perception of movement. Amateur illusionists are invited to draw curves that diverge and converge, diamonds that vibrate and flicker, hypnotic spirals, ghosts, and ambiguous figures, and many other visual tricks.

Visual perception is created through the interplay between the eye and the brain. Optic art and optical illusions exploit the boundaries of this interplay to produce confusing, amusing, or discordant results. Visual artist Sarcone (Hidden Picture Puzzles) explains basic types of optical illusions in this cookbook-style guide including: size distortion; ambiguous figures; hidden or suggested figures within camouflage; impossible figures; and suggested movement. Readers may use the techniques introduced here to attempt optical illusions in any medium they wish. Most of the illusions presented are geometric, abstract, and black and white, though ambitious readers could try incorporating color into their designs. VERDICT Commercial artists and designers can use this guide as a reference book, but it will be delightful for anyone who has ever wondered how an optical illusion works.- Library Journal

About the Author Gianni A. Sarcone is a passionate author, inventor and designer with more than twenty years of experience in the fields of visual creativity, recreational mathematics, and educational games. His artworks and feature articles on educational topics and creative thinking are published and syndicated in magazines, newspapers, and books. Sarcone has written several books in English, French, German, and Italian on brain games, critical thinking, and on the mechanism of vision. Sarcone acknowledges himself as a "visual prankster" or a "wonder injector." He likes to combine visual art, psychology, cognitive sciences, and logic paradoxes to test peoples ingenuity and to prompt the curious to look beyond what seems obvious, to think and to see outside of the box. He often conducts training workshops that enhance and challenge the mind of youngsters and adults alike. He is cofounder, editor and webmaster of Archimedes Lab Project, archimedes-lab.org, a consulting network of experts specializing in developing creativity. Considered a leading authority on visual perception by academic institutions, Gianni A. Sarcone was a juror at the Third Annual "Best Visual Illusion of the Year Contest" held in Sarasota, Florida (USA). His optical illusion project "Mask of Love" was named in the top ten best optical illusions in the "2011 Best Illusion of the Year Contest" held in Naples, Florida. You can get more information from his official website: giannisarcone.com.